



Disneyland® Park Accessibility Map



WELCOME TO DISNEYLAND® PARIS

Childhood dreams and adventures, fun-filled parades and breathtaking shows, themed Disney® Hotels and sumptuous shops... There are hundreds of reasons to come to Disneyland® Paris and spend some unforgettable time with family or friends. At Disneyland Paris, we do everything we can to make sure all our guests enjoy a magical, emotion-filled, adventure-packed stay. This map aims to help you plan your trip by telling you everything you need to know about access in the Disney® Parks. It contains details of all the facilities and services we provide for guests with disabilities and/or specific needs. It will allow you to organise your visit, attraction by attraction, guided by the various symbols and icons.

ACCESS PROCEDURES

ATTRACTIONS

Access procedures may differ from one attraction to the next: Cast Members (*Disney employees*) can refuse access to an attraction if they believe the configuration of the seat or your body shape or size would not allow you to be securely positioned in the attraction vehicle. Certain attractions are subject to specific physical restrictions: see the **A** icon.

Access to attractions may be changed without prior warning.

Guests must familiarize themselves with the warnings and instructions that are displayed at the entrance to each attraction, published in the Accessibility Map and provided by Cast Members.

For safety reasons, some of our attractions can only accept one disabled guest at a time:

- Mobility impaired guests,
- Visually impaired guests (*blind*),
- Guests with a mental health disorder,
- Guests with autism or a behavioural disorder,
- Guests with a learning disability.

To make your experience more enjoyable, a reservation system has been introduced to handle high demand for priority access at attractions with limited capacity.

PARADES AND NIGHTTIME SHOWS

There are specially-designated areas where visitors with specific needs can watch our parades and shows.

Space is limited, so you will need to ask a Cast Member in order to access these areas.

PRACTICAL INFORMATION

WHERE TO FIND INFORMATION

Disneyland Park:

- Donald Desk,
- City Hall.

Walt Disney Studios Park:

- Studio Services.

GO THERE FOR:

- The map for the 2 Disney® Parks.
- The entertainment programme, which lists the times of shows, parades and Disney Character Meet 'n' Greetings.
- The opportunity to book a table at one of our many restaurants.
- Informative brochures.
- The Walt Disney Studios® Park & Disneyland® Park accessibility maps.
- Access Cards for easier access to attractions.

Our Cast Members will gladly answer all your questions. They will also issue you with an Access Card and will let you know which attractions are the most easily accessible according to your disability or specific needs.

We would encourage you to ensure you are fully prepared by reading-up on what each attraction actually entails, as some guests may find certain attractions frightening (*take a look at the attraction charts on the following pages*).

EASY ACCESS TRAIL

WHAT IS THE EASY ACCESS TRAIL?

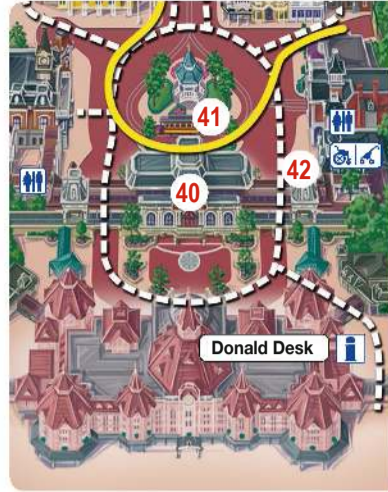
A suitable, practical and safe route around the Disney® Parks.

WHY?

To show guests with disabilities the easiest way of getting around the Disney Parks.

HOW?

Pinpoint your current location on the map and identify where you want to head next. Then simply follow the dotted line on the map, which will indicate the easiest route to take.



SPECIAL CARDS TO ACCESS THE ATTRACTIONS

Disneyland Paris issues 2 different types of Access Card:

- **Priority Card**, which gives guests priority access to certain attractions via specially-adapted entrances, although access is not immediate and will depend on visitor numbers.
- **Easy Access Card**, which allows guests to access certain attractions via specially-adapted entrances. This card does not, however, give you priority in queues and access is not immediate.

Access Cards feature the information you provide. It is vital that this information is accurate, as it is used to determine possible access restrictions, thereby also determining your safety and that of your helper(s). Disneyland Paris cannot be held liable if you provide inaccurate information when applying for an Access Card. Access Cards remain the property of Disneyland Paris and can be withdrawn if misused. These cards are strictly personal, and you may be asked to provide proof of identity.

EASY ACCESS CARD

WHICH GUESTS?

- Guests with a temporary illness (*an illness that has not resulted in them being officially registered as disabled*).
- Expectant mothers.

WHICH ATTRACTIONS?

- All attractions in both Disney® Parks.
- A timed reservation system has been introduced to make things easier for you and your helper(s).
- Simply show your Easy Access Card to the Cast Member at the attraction entrance and he/she will give you a specific time at which to return. A second reservation can only be made once the first one has expired.

DOCUMENTS REQUIRED:

A medical certificate:

- original copy,
- in French or English,
- signed and stamped by the doctor,
- issued less than 3 months previously and certifying that the person has a temporary illness (*e.g. is wearing a cast*) or is pregnant.

HELPERS:

- **No more than 4 people.**

If the cardholder is not going on the attraction, the helper(s) must join the standard queue.

PRIORITY CARD

WHICH GUESTS?

- Disabled guests (*anyone who is officially registered as disabled*).

WHICH ATTRACTIONS?

- All attractions and photo locations in both Disney® Parks.
- To make your experience more enjoyable, a reservation system has been introduced to handle high demand for priority access at attractions with limited capacity.

DOCUMENTS REQUIRED:

FRENCH RESIDENTS:

- Disability card
- Disabled person's priority card
- Difficulty standing card
- War disability card
- European disabled parking badge

RESIDENTS OF OTHER COUNTRIES:

- Disability card
- European disabled parking badge
- Other official documents issued in your country of residence
- War disability card
- A medical certificate:
 - original copy,
 - in French or English,
 - signed and stamped by the doctor,
 - issued less than 3 months previously and certifying that the person has a permanent disability.

HELPERS:

- **No more than 4 people.**

If the cardholder is not going on the attraction, the helper(s) must join the standard queue.

Including at least 1 able-bodied adult (aged 18 or over) who is capable of helping you, if you have:

- a mobility impairment,
- a visual impairment,
- a mental health disorder*,
- autism or a behavioural disorder*.

* At certain attractions, several guests with this type of disability can be accompanied by just one helper.

For safety reasons, some of our attractions can only accept one disabled guest at a time. See the specific details for each attraction.

Helpers must agree to diligently carry out their role whilst in the Disney Parks. That means:

- following the boarding instructions given by the Cast Member running the attraction,
- staying with the disabled guest on the attraction,
- assisting with transfers, boarding and alighting,
- assisting with evacuation procedures,
- passing on any messages and safety instructions, both written and verbal, given by Disneyland Paris,
- offering reassurance, if necessary,
- helping the disabled guest choose the most suitable attractions.

FREE Disney Parks admission ticket for one helper on presentation of the appropriate documents (travel package & accommodation not included).

EPILEPSY AND PHOTOSENSITIVITY

Certain attractions may affect/disturb guests who are prone to epilepsy.

Please don't hesitate to go to Donald Desk or City Hall in Disneyland® Park or Studio Services in Walt Disney Studios® Park for more information.

We would advise anyone who suffers from photosensitivity to seek advice from their doctor prior to coming to Disneyland® Paris.

Numerous special visual and lighting effects are used in the Disney® Parks:

- strobe lights,
- pulsating lights,
- illuminating the outside of buildings (*strobe light effects used in outdoor neon signs, for example*),
- disco lighting (*mirror balls, flashing/rotating dance floor lights, etc.*),
- various effects used in our attractions and shows (*such as flashes of lightning or explosions*).

GUIDE AND ASSISTANCE DOGS

Guide and assistance dogs are welcome:

- throughout the Resort;
- on certain attractions listed later in this brochure.

We allow guide and assistance dogs to use the gardens.

We would advise you to bring a bowl so that your dog can drink regularly throughout the day.

Please note that Cast Members are not authorised to look after your dog. If you wish to go on an attraction that does not accept dogs, you will have to leave him/her with one of your helpers.

TOP TIP! If you prefer to visit the Disney Parks without your guide or assistance dog, you can leave him/her at our Animal Care Centre free of charge for the day (you will be asked to show your dog's national ID certificate and vaccination book, which must be up to date).

SHOPS AND RESTAURANTS

All our restaurants and shops are equipped with specially-adapted tills where you are granted priority access. Ask a Cast Member for details.

TOP TIP! This symbol shows you which tills are equipped with an induction loop.

STROLLER AND WHEELCHAIR RENTALS

Hosted by Hertz

Manual wheelchairs and strollers are available to rent (*subject to availability*).

WHERE?

Just inside the main entrance to each of the Disney® Parks at the Stroller & Wheelchair Rentals point. Wheelchairs cannot be pre-reserved. Please note that Cast Members are not authorised to accompany you around the Disney Parks.

RENTAL CHARGE:

Daily rental: €20. Deposit: €50, to be paid by cheque or credit card imprint (*prices subject to change*).

TOP TIP! FREE wheelchair rental for Annual Dream Passport holders (deposit required).

FIRST AID AND SPECIFIC NEEDS

Both Disney® Parks have a First Aid point.

All members of staff working there are qualified and equipped to administer first aid **in the event of an emergency**.

If you need to keep medication cool, you may leave it at one of these First Aid points.

Disneyland® Paris is unable to supply specialist medical equipment.

DISNEYLAND® RESORT PARIS

Disney Hotels

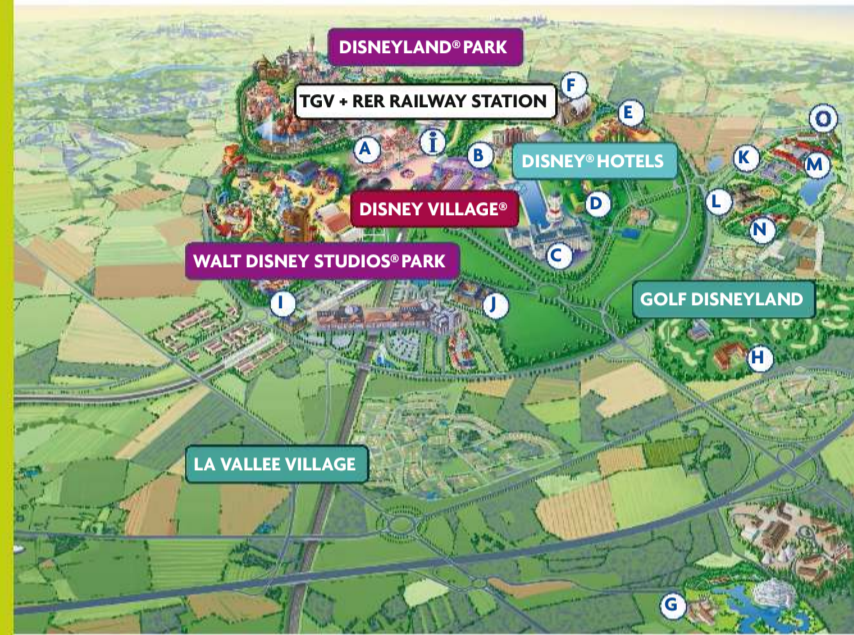
- | | |
|-------------------------------------|---------------------------------------|
| A Disneyland® Hotel | E Disney's Hotel Santa Fe® |
| B Disney's Hotel New York® | F Disney's Hotel Cheyenne® |
| C Disney's Newport Bay Club® | G Disney's Davy Crockett Ranch |
| D Disney's Sequoia Lodge® | |

Partner Hotels

- | | |
|--|--|
| H Radisson Blu Hotel | L Vienna House Magic Circus Hotel |
| I Hôtel l'Elysée Val d'Europe | M Algonquin's Explorers Hotel |
| J Adagio Marne-la-Vallée Val d'Europe | N Hôtel Kyriad |
| K Vienna House Dream Castle Hotel | O B&B Hotel |

Services & Activites:

- I** Ile-de-France tourist office



The map is not to scale.



FOR MORE INFORMATION

Give us a call

From the UK: 08448 008 111

(Sp/min from a BT landline, other networks may vary)

UK group bookings: 08448 088 200

(Sp/min from a BT landline, other networks may vary)

From all other countries: +33 160 306 053

(International call rates apply. Charges may vary depending on your network)

Group reservation for all other countries: +33 160 302 080

(International call rates apply. Charges may vary depending on your network)

Contact your travel agent

Go to **DisneylandParis.com**

Enquire at your **Disney Hotel**

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Disneyland® Park Accessibility Map

Fantasyland		ATTRACTIONS										
		♿	♿	♿	♿	♿	♿	♿	♿	♿	♿	♿
1. Sleeping Beauty Castle	Mobility impaired: a lift is available for wheelchair users. For safety reasons, wheelchairs are not allowed into the Gallery during parades. The Castle dungeon is not wheelchair accessible, numerous steps to climb. Visually impaired: attraction includes very dimly-lit areas.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
2. La Tanière du Dragon	Mobility impaired: wheelchair accessible. Wheelchair users can also use the lift to access the attraction, no access during parades. Several steps to climb. Visually impaired: attraction includes very dimly-lit areas, several steps. Mental health disorder, autism, behavioural disorder, learning disability: attraction may frighten certain guests.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
3. Blanche-Neige et les Sept Nains®	Lasts: approximately 3 minutes. Mobility impaired: must transfer, step to climb. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Mental health disorder, autism, behavioural disorder, learning disability: Attraction may frighten certain guests, vehicles travel through the dark.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
4. Les Voyages de Pinocchio	Lasts: approximately 3 minutes. Mobility impaired: must transfer, step to climb. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Mental health disorder, autism, behavioural disorder, learning disability: attraction may frighten certain guests, vehicles travel through the dark.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
5. Le Carrousel de Lancelot	Lasts: approximately 5 minutes. Mobility impaired: must transfer. Climb up onto the ride turntable, step to climb to board the carriage. Visually impaired: guide and assistance dogs must ride in the carriage with their owner.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
6. Peter Pan's Flight ⁽¹⁾	Lasts: approximately 3 minutes. Mobility impaired: must be ambulatory. If the ride needs to be evacuated, you must be capable of getting out of the suspended vehicle unassisted and going down steps, or even a ladder, and then walking approximately 50 m. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper.	✗	✗	✓	✓	✓	✓	✓	✓	✓	✓	✗
7. Disneyland Railroad - Fantasyland Station	Lasts: approximately 20 minutes. Mobility impaired: must transfer, two steps to climb. Wheelchairs can be folded up and loaded onto the train, or left in the station if guests wish to take the full trip around Disneyland® Park.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
8. Meet Mickey Mouse ⁽²⁾	Meet Mickey Mouse backstage as he prepares for his show, surrounded by scenery and all his favourite costumes. Mobility impaired: wheelchair accessible, specially-adapted entrance.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
9. Dumbo the Flying Elephant	Lasts: approximately 3 minutes. Mobility impaired: must transfer, one step to climb. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
10. Alice's Curious Labyrinth	Mobility impaired: the entire labyrinth is wheelchair accessible. Only the "Castle" section is not wheelchair accessible (86 steps), light doorway.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
11. Mad Hatter's Tea Cups	Lasts: approximately 3 minutes. Mobility impaired: must transfer. Warning: due to the centrifugal force that is generated by the spinning of the tea cups, this attraction is not suitable for guests who find it difficult to stay in a seated position. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
12. Casey Jr. - le Petit Train du Cirque	Lasts: approximately 3 minutes. Mobility impaired: must transfer. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
13. Le Pays des Contes de Fées	Lasts: approximately 3 minutes. Mobility impaired: must transfer to a lower level seat.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
14. "It's a small world"	Lasts: approximately 10 minutes. Mobility impaired: wheelchair accessible, you can either board the ride directly on your wheelchair (specially-adapted boat) or transfer onto a seat. Specially-adapted entrance.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
15. Princess Pavilion ^{(1) (2)}	A royal meet and greet with one of our Disney® Princesses. Mobility impaired: wheelchair accessible, specially-adapted entrance.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
16. Royal Castle Stage	Show stage. See the Programme. Mobility impaired: wheelchair accessible (reserved spaces) or transfer onto a seat.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Frontierland		ATTRACTIONS										
		♿	♿	♿	♿	♿	♿	♿	♿	♿	♿	♿
17. Legends of the Wild West	Mobility impaired: must be ambulatory, numerous steps to climb (135 steps). There is no wheelchair access to the towers and paths around Fort Comstock. Visually impaired: Attraction includes very dimly-lit areas, discontinuous handrails.	✗	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
18. Phantom Manor ⁽¹⁾	Lasts: approximately 5 minutes. Mobility impaired: must transfer. Mental health disorder, autism, behavioural disorder, learning disability: attraction may frighten certain guests. Visually impaired: attraction includes very dimly-lit areas (vehicles travel through the dark).	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
19. Thunder Mesa Riverboat Landing	Lasts: approximately 15 minutes. Mobility impaired: no more than one wheelchair per boat. Wheelchairs will be positioned at the front of the boat. (In the event of an emergency you will be evacuated onto another vessel). Guests wishing to access the upper floors must be ambulatory. Steps to climb.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
20. Rustler Roundup Shootin' Gallery ^(charge)	Mobility impaired: Wheelchair accessible (2 reserved spaces). Visually impaired: Silent targets. Shooting gallery.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
21. Big Thunder Mountain ⁽¹⁾	Lasts: approximately 5 minutes. Mobility impaired: transfer time approximately 30 seconds. You will be seated at the back of the train. Attraction subject to physical restrictions. Mental health disorder, autism, behavioural disorder, learning disability, visually impaired (blind): each guest must be accompanied by a helper. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper. A flash photo will be taken. Minimum height: 1m02.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
22. Pocahontas Indian Village	Play area for children aged 4 to 8. Weather permitting.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
23. The Chaparral Theater	Mobility impaired: wheelchair accessible (reserved places) or transfer onto a seat. Hearing impaired: venue equipped with an induction loop. Show stage. See the Programme.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
24. Disneyland Railroad - Frontierland Depot	Lasts: approximately 20 minutes. Mobility impaired: must transfer, two steps to climb. Wheelchairs can be folded up and loaded onto the train, or left in the station if guests wish to take the full trip around Disneyland® Park.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓



SYMBOLS KEY

List of the symbols/icons used in this guide to explain access to attractions.

- ♿ Wheelchair accessible - must be accompanied by an able-bodied adult aged 18 or over
- ♿ Wheelchair users must transfer into the attraction vehicle (alone or with assistance) - must be accompanied by at least one able-bodied adult aged 18 or over
- ♿ Suitable for guests who have difficulty standing
- ♿ Suitable for guests with atrophy of both lower limbs - must be accompanied by an able-bodied adult aged 18 or over (Guests with other types of limb atrophy will be provided with a list of suitable attractions)
- ♿ Authorization to ride the attraction depends on the type of limb atrophy you have (a full list is available from City Hall, Donald Desk, Studio Services and the Central Reservations Office)
- ♿ Suitable for guests with a learning disability, autism, behavioural disorder or mental health disorder - must be accompanied by an able-bodied adult aged 18 or over
- ♿ No access restriction for theatres, show venues, play areas, etc.
- ♿ Assistance: number of guests with a learning disability, mental health disorder, autism, or behavioural disorder allowed onto the attraction as a group accompanied by at least 1 helper
- ♿ Suitable for visually impaired guests
- ♿ Suitable for blind guests - must be accompanied by an able-bodied adult aged 18 or over
- ♿ Guide and assistance dogs allowed
- ♿ Attraction includes very dimly-lit areas
- ♿ Suitable for hearing impaired guests
- ♿ Suitable for expectant mothers
- ♿ Suitable for guests with a debilitating illness or temporary physical impairment
- ♿ Height restrictions
- T Allotted transfer time
- ♿ Must be capable of climbing steps
- ♿ Lift
- ♿ Strobe light effect
- ♿ Guests may get splashed
- ♿ Attraction equipped with an induction loop
- ✓ Attraction suitable
- ✗ Attraction unsuitable
- FF Make the absolute most of the magic by cutting down your queuing times with FASTPASS.

WARNING! PHYSICAL RESTRICTIONS

For safety, you should be in good health and free from high blood pressure, heart, back or neck problems, motion sickness or any other health conditions or disabilities that could be aggravated by this adventure. Expectant mothers should not ride.

N.B.: The configuration of the seats and safety systems on attractions may not allow access for guests of certain body shapes or sizes. Guests must have sufficient upper body strength to sit in an appropriate position in all attraction vehicles. Please note that most attractions, shows and events are unsuitable for children under 1 year of age. The use of lighting effects, and notably strobe lights and flashing lights, may cause problems for guests who suffer from photosensitivity. Please follow instructions given by Disneyland Paris staff and comply with the Parks' rules and regulations. We encourage you to take a look at them on our website prior to your visit: <http://brochure.disneylandparis.com/international/internationalUK.pdf>. They are also displayed at the entrance to the Disney Parks. Guests should be properly dressed at all times. For additional information, please refer to the Parks' rules and regulations.

(1) If the attraction is extremely busy, a reservation system may be set up and you may be asked to come back at a specific time later in the day.

(2) The queuing area is wheelchair-friendly.

SR Single Rider - This service can help cut down queuing times at certain attractions. Accessed via a special entrance, it is aimed at guests who are on their own or who don't mind being separated from their group and are prepared to go on the attraction alone. Using this service does not guarantee immediate boarding, and you will not be able to choose your seat or vehicle. Attractions offering this service are identified by this symbol.

Discoveryland		ATTRACTIONS										
		♿	♿	♿	♿	♿	♿	♿	♿	♿	♿	♿
25. Buzz Lightyear Laser Blast ^{(1) (2)}	Lasts: approximately 5 minutes. Mobility impaired: wheelchair accessible, you can either board the ride directly on your wheelchair (specially-adapted vehicle) or transfer onto a seat. Visually impaired: strobe light effect. A flash photo will be taken.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
26. Orbitron®	Lasts: approximately 3 minutes. Mobility impaired: must transfer. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
27. Vidéopolis	Show stage. See the Programme. Hearing impaired: venue equipped with an induction loop. Visually impaired: attraction includes very dimly-lit areas.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
28. Disneyland Railroad - Discoveryland Station	Lasts: approximately 20 minutes. Mobility impaired: must transfer, two steps to climb. Wheelchairs can be folded up and loaded onto the train, or left in the station if guests wish to take the full trip around Disneyland® Park.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
29. Star Tours	Lasts: approximately 7 minutes. Mobility impaired: must transfer, lift available. Only one wheelchair per intergalactic flight. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Attraction subject to physical restrictions. Minimum height: 1m02.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
30. Discoveryland Theatre	Show stage. See the Programme. Mobility impaired: wheelchair accessible (reserved spaces) or transfer onto a seat. Visually impaired: attraction includes very dimly-lit areas.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
31. Les Mystères du Nautilus	Lasts: approximately 3 minutes. Mobility impaired: wheelchair users should use the lift situated in the main entrance. Visually impaired: attraction includes very dimly-lit areas. Mental health disorder, autism, behavioural disorder, learning disability: attraction may frighten certain guests.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
32. Space Mountain®: Mission 2	Lasts: approximately 3 minutes. Mobility impaired: must transfer, transfer time approximately 45 seconds. Attraction subject to physical restrictions. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Mental health disorder, autism, behavioural disorder, learning disability: attraction may frighten certain guests. A flash photo will be taken. Minimum height: 1m02.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
33. Autopia®	Lasts: approximately 5 minutes. WARNING: cars are driven by guests and therefore there may be some jostling. Mobility impaired: must transfer. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Attraction subject to physical restrictions. Minimum height for driving a car alone: 1m32.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗

Adventureland		ATTRACTIONS										
		♿	♿	♿	♿	♿	♿	♿	♿	♿	♿	♿
34. La Cabane des Robinson (lots of climbing and descending)	Lasts: approximately 5 minutes. Mobility impaired: must be ambulatory, numerous steps to climb (176 steps).	✗	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
35. Pirates' Beach	2 play areas for building buccaners aged 3-6 and 7-9. Weather permitting. Mobility impaired: wheelchair accessible. Maximum height: 1m40.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
36. Le Passage Enchanté d'Aladdin	Lasts: approximately 3 minutes. Mobility impaired: wheelchair accessible. Visually impaired: attraction includes very dimly-lit areas.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
37. Indiana Jones™ and the Temple of Peril	Lasts: approximately 5 minutes. Mobility impaired: must transfer, transfer time approximately 30 seconds. Attraction subject to physical restrictions. Visually impaired: guide and assistance dogs are not allowed onto the attraction and must be left with a helper. Minimum height: 1m40.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗
38. Adventure Isle	Attraction includes caves, suspended bridges and floating bridges. Numerous steps to climb. Mobility impaired: must be ambulatory. Visually impaired: attraction includes very dimly-lit areas.	✗	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
39. Pirates of the Caribbean ⁽¹⁾	Lasts: approximately 10 minutes. Mobility impaired: must transfer to a lower level seat. Visually impaired: attraction includes very dimly-lit areas. Guide and assistance dogs are not allowed onto the attraction and must be left with a helper. A flash photo will be taken. Mental health disorder, autism, behavioural disorder, learning disability: Attraction may frighten certain guests. Guests may get splashed.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✗

Main Street U.S.A.		ATTRACTIONS										
		♿	♿	♿	♿	♿	♿	♿	♿	♿	♿	♿
i. City Hall	Information, brochures and bookings for restaurants and activities at Disneyland® Paris. Information on access to attractions and Access Card issuing service. Hearing impaired: reception desk equipped with an induction loop.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
i. Donald Desk	Information, brochures and bookings for restaurants and activities at Disneyland® Paris. Information on access to attractions and Access Card issuing service. Hearing impaired: reception desk equipped with an induction loop.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
40. Disneyland Railroad - Main Street Station	Lasts: approximately 20 minutes. Lift available: to access the platform you will need to take the lift, which is situated just below the station near the wheelchair rental point. Mobility impaired: must transfer, two steps to climb. Wheelchairs can be folded up and loaded onto the train, or left in the station if guests wish to take the full trip around Disneyland® Park.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
41. Horse-Drawn Streetcars	Mobility impaired: must transfer, one step to climb. Wheelchairs can be folded up and loaded onto the vehicle.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
42. Main Street Vehicles Presented by Hertz	Mobility impaired: must transfer, one step to climb. Wheelchairs can be folded up and loaded onto the vehicle.	✗	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
43. Discovery Arcade	Mobility impaired: can be accessed by wheelchair via the main entrance.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
44. Statue of Liberty Tableau	Mobility impaired: can be accessed by wheelchair via the main entrance.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
45. Dapper Dan's Hair Cuts ^(charge)	For a haircut and shave just like in the good old days.	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Buzz Lightyear Laser Blast is inspired by Disney-Pixar's Toy Story 2